

## Events

This Fact Sheet for the International Access Pass 2018 provides examples of events that might be of interest to people working in the games industry. You are not limited to using the events set out below in your application. Whichever event you nominate in your application you must have a good reason for attending it.

Your travel cannot occur outside of the period 1 February 2019 to 31 October 2019.

Apple WWDC	Indiecade
Augmented World Expo	International Association for Computing Machinery's Special Interest Group on Computer Graphics and Interactive Techniques (SIGGRAPH)
BitSummit	League of Legends World Championship
Casual Connect Asia	Melbourne International Games Week
ChinaJoy, Shanghai	Nordic Game, Sweden
D.I.C.E.	Overwatch Worlds
DOTA 2 International	PAX Dev, Seattle
E3, Los Angeles	PAX East, Boston
EGX Rezzed	PAX South, San Antonio
EGX, Birmingham	PAX West, Seattle
ESL ONE	PAX, Melbourne
Fantastic Arcade	San Diego Comic Con
Game Connection, France	Slush, Helsinki
Gamescom, Cologne	SXSW
GCAP Melbourne	Tokyo Game Show
GDC, San Francisco	Unite Melbourne
Google I/O	

# GAMES INDUSTRY

